

**Dorota Blaszcak** is an audio engineer in Polish Radio in Warsaw, Poland, currently working with audio restoration and mastering. She has also worked on sound design for films, sound engineering in electroacoustic music, sound reinforcement for contemporary music concerts (Warsaw Autumn Festival) and sound design for early computer games. In the 90-ties, she has spent over four years in Canada, first as an audio associate in the Banff Centre for the Arts, Banff, Alberta and then as a VR sound designer and programmer in the Banff Centre for the Arts, in Softimage and Immersence, Montreal. She was involved in creating many interactive projects: for CHI conference, for the Bioapparatus residency, the Art and Virtual Environment Project and for Char Davies virtual environment projects. She was graduated from Music High School with a major in rhythmic and she holds an MA from the Department of Sound Recording at the Chopin Academy of Music in Warsaw.